

Knoxville Metro Soccer League [KMSL]

Constitution & Rules

1. TITLE AND OBJECT

- A. The name of this organization is Knoxville Metro Soccer League operating in the Knoxville, Tennessee area and local vicinity, hereinafter referred to as KMSL.
- B. The KMSL shall be organized and operated as a non-profit service organization.
- C. General purposes of the KMSL include:
 - i. To provide a recreational soccer league for adults in the Knoxville area.
 - ii. To work together with the other area soccer leagues for the betterment of the game of soccer.
 - iii. To promote fellowship and sociability among soccer players, members, and the general public.
 - iv. To engage generally in any cause or activity similar to those above mentioned.
 - v. To do all things necessary and desirable for the accomplishment of any and all of the stated purposes.
- D. Special purposes:
 - i. For the area soccer players, coaches, administrators and referees to provide a means of recreation in the form of an organized soccer league.
 - ii. To provide training and educational opportunities to future players, coaches, administrators and referees.
 - iii. For the general public, to provide a spectator sport.

2. GOVERNING BODY

- A. The Executive Committee of the KMSL shall be the governing body of the organization. This committee shall consist of the following officers: President, Vice President, Registrar/Treasurer, Secretary, Fields Office, Media/Outreach Officer, and Member At Large.
 - i. Purposes of the Executive Committee shall be to:
 - a. Plan the agenda for meetings. Carry out and implement business as directed by the KMSL.
 - b. Handle disciplinary decisions of both individuals and teams. Schedule regular and emergency meetings.
 - c. Decisions of the Executive Committee must be by majority vote of the entire Committee present, except where noted otherwise within this document. (Three votes minimum).

3. GENERAL MEMBERSHIP

- A. General Membership consists of the Executive Committee, and one representative from each current season team.
- B. At General Membership meetings each team representative, and officers shall have one vote. An officer cannot also vote as a team representative.

4. BY-LAWS

- A. The By-Laws govern the business of KMSL.
- B. Proposed changes in the by-laws must be presented to the entire current membership at least one week prior to the meeting at which the vote will be taken. The proposed changes will become effective upon approval of the majority of the current membership present at the meeting, so long as that majority represents no less than one-third of the total general membership.
- C. The by-laws shall become binding upon the KMSL by the approval of General Membership, in accordance with section IV B. of the constitution.

5. RULES

- A. Rules govern the playing of games within KMSL.
- B. Rules are binding by the vote of the majority of current membership present.

6. AMENDMENTS

- A. Proposed amendments to the constitution must be presented in writing to the entire current membership at least two weeks prior to any vote.
- B. Amendments must be approved by a two-thirds vote of the entire membership present.

KMSL GENERAL RULES

1. PLAYER ELIGIBILITY

1.1 To be eligible a player must be registered with, rostered with that team, and have a current player card (or Official Team Picture Roster), with an Adult Association approved by the KMSL board. That association must be a member of US Soccer. In the event of a Player Card being unavailable, a player can provide a Driver's License as proof of identity, but must still be already included on the official Photo Team Roster.

1.2 The minimum number of players constituting a team for game purposes is seven.

1.3 Adding new players:

1.3.1 A new player may be added at any time before advised season Registration Closing Date), by turning in the proper fees, photo, and paperwork into the league. The Registration Year will close on July 1st each year and re-open for Fall Registration.

1.3.2 A new player will not be allowed to play until the registration has been approved, and they have been added to the official Photo roster.

2. RULES FOR PLAY

2.1 All games shall be played in accordance with FIFA laws, except where noted below.

2.1.1 Unlimited substitutions shall be allowed during all league games.

2.2 Substitution modifications:

2.2.1 Substitutions will be allowed for both teams for goal kicks and after a goal is scored.

2.2.2 Substitutions are allowed on throw in, and corner kicks for the offensive team only. However if the offensive team is substituting players, the opposing team will also be permitted to make substitutions.

2.2.3 A team may substitute for an injured player with the referee's approval.

2.3 Home team is required to supply one game ball.

2.4 Each team is required to furnish the referee an approved Photo Roster, with player's name and jersey number.

2.5 Each team is required to have matching jerseys with printed numbers on them.

2.6 The home team is responsible for changing jerseys if the referee decides the team colors clash.

3. DISCIPLINARY RULES

3.1 Teams

3.1.1 Any team arriving at the field or unprepared to play the game later than 15 minutes after the scheduled kick-off time shall forfeit the game.

3.1.2 A team refusing to play or continue to play a scheduled game for any reason other than having insufficient number of players to field a team shall be considered to have forfeited the game and the team will be referred to the executive committee for further disciplinary action.

3.1.2 Any team that forfeits and the league has not received a 24 hour notification of the forfeit, to enable the referees to be cancelled, shall be reported to the executive committee, and the Team Rep will forfeit their Team Rep Discount for the following Season. Should the same team forfeit again in the same season, the team will be reported to the Executive Committee, for possible expulsion from the league.

3.2 Players

3.2.1 Any player receiving a red card shall be automatically suspended for the next game and the player will be referred to the disciplinary committee for possible further disciplinary action.

3.2.2 The USSF 12 Point System will be enforced in KMSL games, as follows:

USSF 12-POINT SYSTEM FOR ADULT PLAYERS

1. A 12- point system shall be in effect for all adult players effective September 1, 2007.
2. Players shall be given one point for each yellow card received.
3. Players shall be given three points for each direct red card received (allowing four points in one game if a yellow is first received and later a direct red).
4. If a player received two yellow cards that result in a red card in a match the player will receive two total points for that match.
5. Point totals accumulate for the seasonal year, September 1 to August 31 of the following year.
6. Point totals include all cards received from both indoor and outdoor participation.
7. Players that accumulate five points must sit out one game.
8. Players that receive a red card must sit out the remainder of that game.
9. If a player receives a red card due of their second cautionable offense, as defined in the Laws of the Game, of the match the player shall sit out the next scheduled game. If in receiving the red card the player has accumulated five or more points, the player shall sit out two games (one game for receiving the red card and one game for accumulating five or more points).
10. If a player receives a red card due to a sending-off offense, as defined in the Laws of the Game, the player shall sit out the next scheduled game. If in receiving the red card the player has accumulated five or more points, the player shall sit out two games, (one game for receiving the red card and one game for accumulating five or more points).
11. A player that accumulates nine points must sit out two games.
12. If a player receives a red card due of their second cautionable offense, as defined in the Laws of the Game, of the match the player shall sit out the next scheduled game. If in receiving the red card the player has accumulated nine or more points, the player shall sit out three games (one game for receiving the red card and two games for accumulating nine or more points).
13. If a player receives a red card due to a sending-off offense, as defined in the Laws of the Game, the player shall sit out the next scheduled game. If in receiving the red card the player has accumulated nine of more points, the player shall sit out three games, (one game for receiving the red card and two games for accumulating nine or more points).
14. A player that accumulates twelve points is suspended for the remainder of the seasonal year.
15. Players are prohibited from participating as guest players with other teams until suspensions are served.

3.3 Appeals

- 3.3.1 Team and player appeals of disciplinary decisions are laid out in the By-Laws.

4. OFFICIAL PLAY

- 4.1 League play will be permitted only if a referee, representing the TVSRA or any other approved association, is present to call the match.
- 4.2 The referee has full authority once he arrives at the field.
- 4.3 If both teams are not ready to be checked in by the referee before game time, a ten minute grace period will be given. After that, game time will be cut in five-minute increments from each half.
- 4.4 Once a referee or league official cancels the game, no official play is permitted. No referee means no game. You may stay and play a pick-up game but players are no longer covered by insurance or KMSL policies.

BY-LAWS

1. Membership of the KMSL.

1.1 Shall be open to any team who are:

1.1.1 Willing to abide by the rules, By-Laws, and Constitution of the KMSL.

1.1.2 Willing to pay all requisite fees promptly when due .

1.1.3 Capable of fielding a team for each scheduled game.

1.2 Membership in KMSL is valid for the then current season.

1.3 A team whose actions, individual or group, bring the KMSL or the game of soccer into disrepute may be refused membership in future KMSL League programs.

1.4 Any individual or groups whose actions or behaviors are in violation of the Constitution, By-Laws, rules, or resolutions as passed by the Executive Committee of the KMSL shall be subject to discipline by suspension, assessments, expulsion, or any other means as seen fit by the Executive Committee or its agents.

2. Meetings.

2.1 The Executive Committee shall schedule regular meetings as needed through the year.

2.2 General meetings will be held for the purpose of collecting fees and rosters, league organization, and reviewing business at hand.

2.3 A general meeting of the KMSL must be called by the Executive Committee, upon petition by fifty percent or more of the paid membership.

3. Fees and Rosters.

3.1 Participation fees for each KMSL season shall be determined by the Executive Committee, prior to the start of each season.

3.2 To be eligible to play in the KMSL, all player fees are due by the date set for that season. Any player failing to pay its dues in full will be ineligible for that season unless the Registrar/Treasurer approves other arrangements for payment.

3.3 KMSL fees are to be used for:

3.3.1 Maintenance of an acceptable playing venue.

3.3.2 Applicable referees and official's fees.

3.3.3 Any other necessary expenditure as dictated by the KMSL Executive Committee.

4. Team and Player Appeals

4.1 Any team or player wishing to appeal against a Board Decision, or Referee Dismissal, can do so, provided the following is met:

4.1.1. The appeal must be made within 7 days of the decision being made.

4.1.2. The appeal must be made in writing, and must be accompanied with a \$50 appeal fee (which will be returned if appeal is upheld).

4.1.3. The League President will refer the appeal to the Disciplinary/Appeals Committee, who will collect all pertinent information before considering their decision.

4.1.4. The Disciplinary/Appeals Committee will consist of 5 members of the general membership, not connected to the appeal, and will be selected by the League President.

4.1.5 Any fees incurred by the Disciplinary/Appeals Committee shall be paid by the persons appealing, if the appeal fails. (For Travel Purposes Only).

KMSL RULE MODIFICATIONS FOR CO-ED MEN OVER 30 DIVISIONS

1. PLAYER ELIGIBILITY

1.1 Male players must be at least 30 years of age, or turning 30 during that calendar year, to be eligible to play in these KMSL divisions. Female players must be at least 18 years of age.

2. GUEST PLAYERS

2.1 No Male Guest Players are permitted in these divisions.

2.2 Each team is allowed 4 Guest Players per game, upon approval of the opposing Team Manager/Representative¹, and provided by playing these players their number of players is not greater than their opponents.² A team can only play guest players to equal the number of players on the opposing team. Any Guest Player must be a registered player in the league, and must supply a copy of the Photo Team Roster from their Primary Team, and show it to the referee before entering the game.

3. NUMBER OF PLAYERS

3.1 Teams will play with a maximum of 6 Male players on the field at one time.

3.2 Female Players can take the place of Male Players.

3.3 Male Players cannot take the place of a female player.

3.4 In the event of a Male Player receiving a Red Card, the maximum number of Male Players on the field, will be reduced by 1 for each Male receiving a red card.

3.5 If both teams have less than 5 female players, team captains can agree to increase the maximum number of male players on the field. This must be agreed upon prior to the start of the game, and the referee must be notified. Once agreed upon, this cannot be changed for the said game.

4. LEAGUE POSITIONS

4.1 League Positions shall be determined in the following sequence:

4.1.1 Team with the greater number of points.

4.1.2 Goal Differential.

4.1.3 Team with the greater number of wins.

4.1.4 Head to Head Record.

4.1.5 Tiebreaker games as decided by the Executive Committee.

5. SLIDE TACKLES

5.1 In the Co-Ed Men Over 30 First (A) Division Only, Slide Tackling is allowed. In all other divisions and with the exception of the goal keeper within the penalty box, players must not leave their feet to slide tackle for the ball.³ This should be deemed dangerous play by the referee, and an indirect free-kick awarded against the offending player.

¹ Approval for guest players should be given prior to the game beginning, preferably at the coin toss with both Team Representatives and the Center Referee present. Once this approval has been given, the only circumstance for revoking guest players is when additional rostered players show up to play after permission has been given.

² The total number of players for a team includes all players (on the field and on the bench) present for each team.

³ Players may leave their feet when sliding and make contact with the ball when another player is not involved. Once there is a second player involved in the play and a player extends a leg in order to disrupt the play or gain possession of the ball, it should be considered a slide tackle and it should be deemed a dangerous play by the referee, regardless if the opponent was endangered through the play.

KMSL RULE MODIFICATIONS FOR OPEN CO-ED DIVISION.

1. PLAYER ELIGIBILITY

1.1 Every player must be at least 18 years of age to play in this division.

2. GUEST PLAYERS

2.1 Each team is allowed 4 Guest Players per game, upon approval of the opposing Team Manager/Representative⁴, and provided by playing these players their number of players is not greater than their opponents.⁵ A team can only play guest players to equal the number of players on the opposing team. Any Guest Player must be a registered player in the league, and must supply a copy of the Photo Team Roster from their Primary Team, and show it to the referee before entering the game.

3. NUMBER OF PLAYERS

3.1 Team will play with a maximum of 9 Male players on the field at one time

3.2 Female Players can take the place of Male Players.

3.3 Male Players cannot take the place of a female player.

3.4 In the event of a Male Player receiving a Red Card, the maximum number of Male Players on the field, will be reduced by 1 for each Male receiving a red card.

3.5 If both teams have less than 2 female players, team captains can agree to increase the maximum number of male players on the field. This must be agreed upon prior to the start of the game, and the referee must be notified. Once agreed upon, this cannot be changed for the said game.

4. LEAGUE POSITIONS

4.2 League Positions shall be determined in the following sequence:

4.2.1 Team with the greater number of points.

4.2.2 Goal Differential.

4.2.3 Team with the greater number of wins.

4.2.4 Head to Head Record.

4.2.5 Tiebreaker games as decided by the Executive Committee.

⁴ Approval for guest players should be given prior to the game beginning, preferably at the coin toss with both Team Representatives and the Center Referee present. Once this approval has been given, the only circumstance for revoking guest players is when additional rostered players show up to play after permission has been given.

⁵ The total number of players for a team includes all players (on the field and on the bench) present for each team.

KMSL RULE MODIFICATIONS FOR MASTERS DIVISION.

1. PLAYER ELIGIBILITY

1.1 All players must be at least 37 years of age.

2. GUEST PLAYERS

2.1 Each team is allowed 4 Guest Players per game, upon approval of the opposing Team Manager/Representative⁶, and provided by playing these players their number of players is not greater than their opponents.⁷ A team can only play guest players to equal the number of players on the opposing team. Any Guest Player must be a registered player in the league, and must supply a copy of the Photo Team Roster from their Primary Team, and show it to the referee before entering the game.

3. NUMBER OF PLAYERS

3.1 Team will play with a maximum of 11 players on the field at one time

3.2 Female Players can take the place of Male Players.

3.3 In the event of a Player receiving a Red Card, the maximum number of Players on the field, will be reduced by 1 for each red card received..

4. LEAGUE POSITIONS

4.1 League Positions shall be determined in the following sequence:

4.1.1 Team with the greater number of points.

4.1.2 Team with the greater number of wins.

4.1.3 Goal Differential.

4.1.4 Head to Head Record.

4.1.5 Tiebreaker games as decided by the Executive Committee

5. SLIDE TACKLES

5.1 Slide Tackling is not allowed. With the exception of the goal keeper within the penalty box, players must not leave their feet to slide tackle for the ball.⁸ This should be deemed dangerous play by the referee and an indirect free-kick awarded against the offending player.

⁶ Approval for guest players should be given prior to the game beginning, preferably at the coin toss with both Team Representatives and the Center Referee present. Once this approval has been given, the only circumstance for revoking guest players is when additional rostered players show up to play after permission has been given.

⁷ The total number of players for a team includes all players (on the field and on the bench) present for each team.

⁸ Players may leave their feet when sliding and make contact with the ball when another player is not involved. Once there is a second player involved in the play and a player extends a leg in order to disrupt the play or gain possession of the ball, it should be considered a slide tackle and it should be deemed a dangerous play by the referee, regardless if the opponent was endangered through the play.